Automated Security Analysis of Cryptographic Protocols

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Cryptographic Protocols

Outline



Cryptographic Protocols: a Gentle Introduction

2 Formal Modeling of Cryptographic Protocols

Model Checking of Cryptographic Protocols



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- A protocol consists of a set of rules (conventions) that determine the exchange of messages between two or more principals. In short, a distributed algorithm with emphasis on communication.
- Cryptographic (or security) protocols use cryptographic mechanisms to achieve security objectives, e.g.
 - entity or message authentication,
 - key establishment,
 - timeliness,
 - non-repudiation,
 - fair exchange, ...
- Small recipes, but nontrivial to design and understand.

• Fundamental event is communication between principals.

$$A \rightarrow B : \{A, T_A, K_{AB}\}_{K_B}$$

• A and B name roles.

Can be instantiated by any principal playing in the role.

- Communication is asynchronous (depending on semantic model).
- Sender/receiver names " $A \rightarrow B$ " are not part of the message.
- Protocol specifies actions of principals.
 Equivalently, protocol defines a set of event sequences (traces).

An Authentication Protocol (NSPK)

1.
$$A \rightarrow B$$
: $\{A, N_A\}_{K_B}$
2. $B \rightarrow A$: $\{N_A, N_B\}_{K_A}$
3. $A \rightarrow B$: $\{N_B\}_{K_B}$

Here is an instance (a protocol run):



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Each principal executes a "protocol automaton", e.g., Alice in role *A*.

```
1. A \rightarrow B: \{A, N_A\}_{K_B}

2. B \rightarrow A: \{N_A, N_B\}_{K_A}

3. A \rightarrow B: \{N_B\}_{K_B}
```

- State s_1 : Generate nonce N_{Alice} , concatenate to name, and encrypt with K_{Bob} .
 - Send $\{Alice, N_{Alice}\}_{K_{Bob}}$ to Bob.
 - Goto state s₂.
- State s_2 : Receive message *C* and decrypt it: $M = \{C\}_{K_{alloc}^{-1}}$.
 - If *M* is not of the form {*N_{Alice}*, *X*} for some nonce *X*, then goto reject state else goto state s₃.

State *s*₃: ...

State reject: terminate with failure.

N.B. principals can be engaged in multiple runs.

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• Assumptions: Implicit (or explicit) prerequisites.

- Principals know their private keys and public keys of others.
- Principals can generate nonces.
- **Goals:** What the protocol should achieve, e.g.
 - Authenticate messages, binding them to their originator.
 - Ensure timeliness of messages (recent, fresh, ...)
 - Guarantee secrecy of certain items (e.g., generated keys).

Theses:

- A protocol without clear goals (and assumptions) is useless.
- A protocol without a proof of correctness is probably wrong.

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How do we model the attacker? Possibilities:

- He knows the protocol but cannot break crypto. (Standard)
- He is passive but overhears all communications.
- He is active and can intercept and generate messages.
 "Transfer \$20 to Bob" → "Transfer \$10,000 to Charlie"
- He might even be one of the principals running the protocol!

A friend's just an enemy in disguise. You can't trust nobody. (Charles Dickens, Oliver Twist)

Standard Attacker Model (Dolev & Yao)

He can intercept and read all messages.

The attacker is active. Namely:

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- He can decompose messages into their parts.
 But cryptography is secure: decryption requires inverse keys.
- He can build new messages with the different constructors.
- He can send messages at any time.
- Sometimes called the Dolev-Yao attacker model.

correct protocols function in the largest range of environments.

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- Replay (or freshness) attack: reuse parts of previous messages.
- Man-in-the-middle (or parallel sessions) attack: $A \leftrightarrow \mathcal{M} \leftrightarrow B$.
- Masquerading attack: pretend to be another principal, e.g.
 - $\bullet~\mathcal{M}$ forges source address (e.g., present in network protocols), or
 - \mathcal{M} convinces other principals that *A*'s public key is $\mathcal{K}_{\mathcal{M}}$.
- Type flaw attack: substitute a different type of message field. Example: use a name (or a key or ...) as a nonce.
- Reflection attack send transmitted information back to originator.

- 1. $A \rightarrow B$: $\{A, N_A\}_{K_B}$ 2. $B \rightarrow A$: $\{N_A, N_B\}_{K_A}$ 3. $A \rightarrow B$: $\{N_B\}_{K_B}$
- Goal: mutual (entity) authentication.
- Recall principals can be involved in multiple runs. Goal should hold in all interleaved protocol runs.
- Correctness argument (informal).
 - **()** This is Alice and I have chosen a nonce N_{Alice} .
 - Here is your Nonce N_{Alice}. Since I could read it, I must be Bob. I also have a challenge N_{Bob} for you.
 - You sent me N_{Bob}. Since only Alice can read this and I sent it back, I must be Alice.

Protocol proposed in 1970s and used for decades.



B believes he is speaking with A!

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Formal Modeling of Cryptographic Protocols

Model Checking of Cryptographic Protocols

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Formalisation of the SAML SSO

We consider model-checking problems of the form:

$$(P_1\|\cdots\|P_n\|I)\models (C\Rightarrow G)$$

- P_1, \ldots, P_n : the honest participants.
- *I*: the DY intruder.
- *C*: LTL formula constraining the behaviours of the DY intruder on the communication channels.
- G: LTL formula encoding the expected security properties.

By LTL we mean propositional LTL with future (i.e. **G**, **F**, **X**) and past (i.e. **H**, **O**, **Y**) operators.

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$(\mathbf{P}_1 \| \cdots \| \mathbf{P}_n \| I) \models (C \Rightarrow G)$

Processes associated concurrently executing a number of sessions of the protocol.

- States: sets of facts, i.e. ground atomic formulae
- **Transitions:** rewrite rules defining the allowed behaviours.

Fact	Meaning
state _{Role} (j, a, es, s)	Principal <i>a</i> , playing role <i>Role</i> , is ready to execute step <i>j</i> in session <i>s</i> of the protocol.
ik(<i>m</i>)	The intruder knows message <i>m</i> .
sent(<i>rs</i> , <i>b</i> , <i>a</i> , <i>m</i> , <i>c</i>)	Principal rs has sent message m on channel c to principal a pretending to be principal b .
rcvd(<i>a</i> , <i>b</i> , <i>m</i> , <i>c</i>)	Message <i>m</i> (supposedly sent by principal <i>b</i>) has been received on channel <i>c</i> by principal <i>a</i>

Example (State):

 $\begin{aligned} \texttt{state}_{\textit{Init}}(2, \texttt{a}, [\texttt{ka}, \texttt{ka}^{-1}, \texttt{kb}], \texttt{1}) \cdot \texttt{sent}(\texttt{a}, \texttt{a}, \texttt{i}, \{\langle\texttt{a}, \texttt{na}\rangle\}_{\texttt{ki}}, \texttt{c}) \\ \cdot \texttt{state}_{\textit{Resp}}(\texttt{1}, \texttt{b}, [\texttt{kb}, \texttt{kb}^{-1}, \texttt{ka}], \texttt{1}) \cdot \texttt{ik}(\texttt{ka}) \cdot \texttt{ik}(\texttt{kb}) \end{aligned}$

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Modeling the Intruder

$$(P_1 \| \cdots \| P_n \| I) \models (C \Rightarrow G)$$

Interception sent(A, A, B, M, C) $\xrightarrow{intercept(A, B, M, C)} rcvd(i, A, M, C) \cdot ik(M)$ Overhearing sent(A, A, B, M, C) $\xrightarrow{overhear(A, B, M, C)} sent(A, A, B, M, C) \cdot rcvd(i, A, M, C) \cdot ik(M)$

Faking

$$ik(M).ik(A).ik(B) \xrightarrow{fake(A,B,M,C)} sent(i,A,B,M,C).$$

 $ik(M).ik(A).ik(B)$

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The Model: Inferential Capabilities of the Intruder

$$\begin{array}{l} \operatorname{ak}(M) \cdot \operatorname{ak}(K) \xrightarrow{\operatorname{encrypt}(A,K,M)} \operatorname{ak}(M) \cdot \operatorname{ak}(K) \cdot \operatorname{ak}(\{M\}_{K}) \\ \operatorname{ak}(\{M\}_{K}) \cdot \operatorname{ak}(K^{-1}) \xrightarrow{\operatorname{decrypt}\operatorname{puk}(A,K,M)} \operatorname{ak}(\{M\}_{K}) \cdot \operatorname{ak}(K^{-1}) \cdot \operatorname{ak}(M) \\ \operatorname{ak}(\{M\}_{K^{-1}}) \cdot \operatorname{ak}(K) \xrightarrow{\operatorname{decrypt}\operatorname{prk}(A,K,M)} \operatorname{ak}(\{M\}_{K^{-1}}) \cdot \operatorname{ak}(K) \cdot \operatorname{ak}(M) \\ \operatorname{ak}(M_{1}) \cdot \operatorname{ak}(M_{2}) \xrightarrow{\operatorname{pairing}(A,M_{1},M_{2})} \operatorname{ak}(M_{1}) \cdot \operatorname{ak}(M_{2}) \cdot \operatorname{ak}(M_{1},M_{2})) \\ \operatorname{ak}(\langle M_{1},M_{2}\rangle) \xrightarrow{\operatorname{decompose}(A,M_{1},M_{2})} \operatorname{ak}(\langle M_{1},M_{2}\rangle) \cdot \operatorname{ak}(M_{1}) \cdot \operatorname{ak}(M_{2}) \end{array}$$

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$$(P_1\|\cdots\|P_n\|I)\models(\mathbf{C}\Rightarrow \mathbf{G})$$

Confidential Channel

A channel *ch* is confidential to principal p iff its **output** is exclusively accessible to a given receiver p:

 $confidential(ch, p) := \mathbf{G} \forall (\texttt{rcvd}(A, B, M, ch) \Rightarrow A = p)$

Authentic Channel

A channel *ch* is authentic for principal p iff its **input** is exclusively accessible to a given sender p:

 $authentic(ch, p) := \mathbf{G} \forall (sent(RS, A, B, M, ch) \Rightarrow (A = p \land RS = p))$

• Capital letters denote variables.

- ∀(α) abbreviates the universal closure of α.
- Quantifiers are over finite domains (bounded analysis).

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Weakly Confidential Channel

A channel *ch* is weakly confidential iff its **output** is exclusively accessible to a single, yet unknown, receiver:

weakly_confidential(ch) :=

 $\mathbf{G} \forall ((\texttt{rcvd}(A, B, M, \textit{ch}) \land \mathbf{F} \texttt{rcvd}(A', B', M', \textit{ch})) \!\Rightarrow\! A = A')$

Weakly Authentic Channel

A channel *ch* is weakly authentic iff its **input** is exclusively accessible to a single, yet unknown, sender:

 $\begin{aligned} &\textit{weakly_authentic(ch)} := \\ & \mathbf{G} \forall ((\texttt{sent}(RS, A, B, M, ch) \land \mathbf{F} \texttt{sent}(RS', A', B', M', ch)) \Rightarrow \\ & (A = A' \land RS = RS')) \end{aligned}$

Unilateral SSL Channel

A run of SSL/TLS in which principal y has a valid certificate but principal x does not, is modelled by a pair of channels x2y and y2x:

 $unilateral_confidential_authentic(x, y, x2y, y2x) := \\ (confidential(x2y, y) \land weakly_authentic(x2y) \land \\ weakly_confidential(y2x) \land authentic(y2x, y) \land \\ \mathbf{G} \forall (\mathbf{F} sent(RS, x, y, M, x2y) \land \mathbf{F} revd(R, y, M', y2x)) \\ \Rightarrow RS = R))$

With the additional requirement that the principal sending messages on x2y is the same principal that receives messages from y2x.

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With the additional requirement that the principal sending messages on x2y is the same principal that receives messages from y2x.

Specifying Security Properties

$$(P_1\|\cdots\|P_n\|I)\models (C\Rightarrow \mathbf{G})$$

Authentication *b* authenticates *a* on *m* in session *s* iff *authentication*(*b*, *a*, *m*, *s*) := $\mathbf{G} \forall (\text{state}_{r_b}(\text{final_step}, b, [a, ..., m, ...], s)) \Rightarrow$ $\exists \mathbf{O} \text{state}_{r_a}(\text{initial_step}, a, [b, ..., m, ...], s))$

Secrecy

Secrecy of *m* holds iff the intruder cannot possibly know it:

$$secret(m) := \mathbf{G} \neg ik(m)$$

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Formal Modeling of Cryptographic Protocols

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SATMC: a Bounded Model Checker for Cryptographic Protocols

- SATMC is a bounded model checker for cryptographic protocols.
- Back-end of the AVISPA Tool and of the AVANTSSAR Platform.
- SATMC automatically generates a propositional formula whose satisfying assignments (if any) correspond to counterexamples (i.e. execution traces of P₁ || ··· || P_n || I that satisfy C, and falsify G) of length bounded by some integer k.
- Successful combination of
 - SAT-reduction techniques developed for AI-planning
 - Bounded model-checking techniques developed for reactive systems.
- Finding attacks (of length *k*) on the protocol therefore boils down to solving propositional satisfiability problems.



- 2 Formal Modeling of Cryptographic Protocols
- Model Checking of Cryptographic Protocols



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- [2007] Flaw detected "patched" version of optimistic fair exhange protocol proposed by Asokan, Shoup, and Waidner (ASW).
- [2008] Man-in-the-middle attack discovered in SAML-based Single Sign-On for Google Apps
- [2010] Authentication flaw detected in SAML 2.0 Web Browser SSO Profile.





• **[2012]** Authentication flaw detected in use case of commercial 2-factors authentication protocol.

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- 2) Formal Modeling of Cryptographic Protocols
- Model Checking of Cryptographic Protocols





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From Model Checking to Automatic Security Testing of Web-based Applications

- **Problem:** Checking the feasibility of attack traces returned by a model checker is a difficult and a labour-intensive activity.
- **Goal:** bind specifications of cryptographic protocols to actual implementations and use the model checker to automatically drive the security testing of implementations.



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Security protocols

- crucial in securing distributed applications.
- ubiquitous (can be found in all 7 layers of the ISO-OSI stack)
- deceptively simple.
- Formal modeling forces designers to spell out assumptions and security goals.
- Model checkers effective in unveiling most subtle flaws.

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