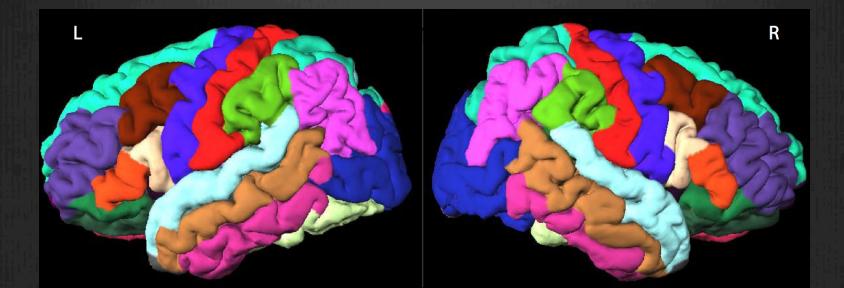
Neuroimaging and mathematical modelling Lesson 2: Voxel Based Morphometry

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Volume and surface morphometry

Brain volume White matter Grey matter Volume of specific brain structures hippocampus (Alzheimer's disease, memory loss states) frontal lobe (intelligence!, analytical brain) basal ganglia (Parkinson's disease, metabolic disorders)



Examples applications of VBM

- Many scientifically or clinically interesting questions might relate to the local volume of regions of the brain
- For example, whether (and where) local patterns of brain morphometry help to:
 - Distinguish groups (e.g. schizophrenics and healthy controls)
 - Explain the changes seen in development and aging
 - Understand plasticity, e.g. when learning new skills
 - Find structural correlates (scores, traits, genetics, etc.)

Volume and surface morphometry

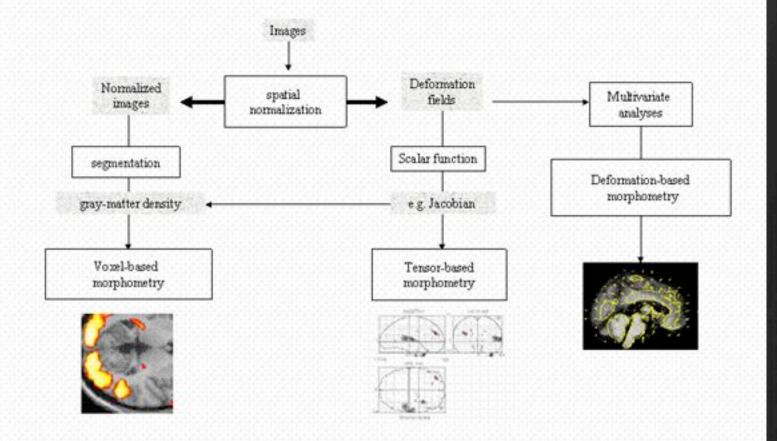
This is where mathematicians and physicists come in to the scene!

Lots of online free tools to study volume of brain structures and identify surface anatomy

http://surfer.nmr.mgh.harvard.edu/fswiki/FreeSurferAnalysisPipelineOverview http://surfer.nmr.mgh.harvard.edu/fswiki/Slicer

http://afni.nimh.nih.gov/

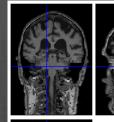
Computational neuroanatomy

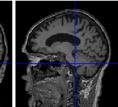


VBM in pictures

Segment

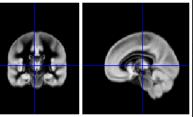
Normalise



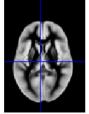


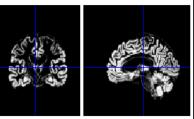
Structural image

Native c1

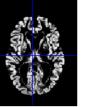


Grey TPM

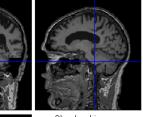




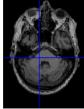
Warped wc1

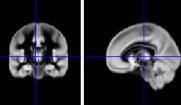


VBM i

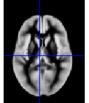


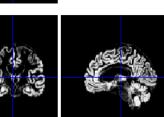
Structural image



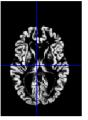


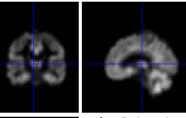
Grey TPM



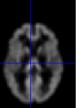


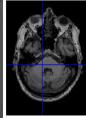
Warped wc1

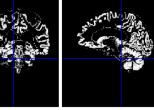




Smoothed smwc1

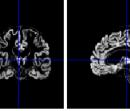






Native c1





Modulated mwc1



Modulate

Smooth

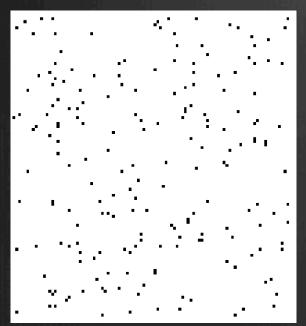
Smoothing

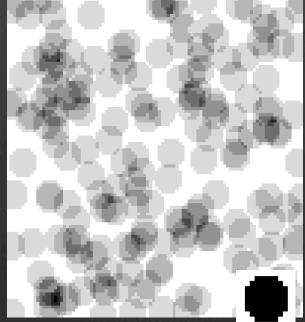
Each voxel after smoothing effectively becomes the result of applying a weighted region of interest (ROI).

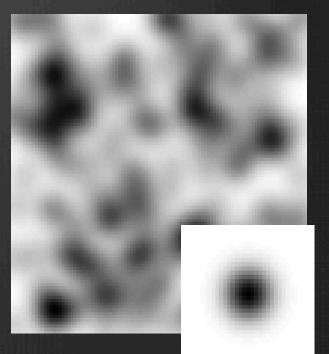
Before convolution

Convolved with a circle

Convolved with a Gaussian







VBM in pictures

a1xyz

 $\begin{bmatrix} a2xyz \\ \vdots \\ aNxyz \end{bmatrix} = Y = X\beta_{xyz} + e_{xyz}$ $= V = X\beta_{xyz} + e_{xyz}$ $= V = X\beta_{xyz} + e_{xyz}$

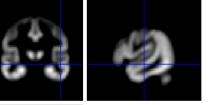
0

 $X = \begin{bmatrix} \vdots & \vdots \end{bmatrix}$

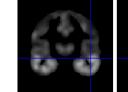
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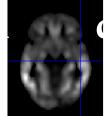
 \mathbf{O}

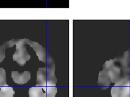


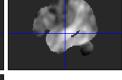


VBM in

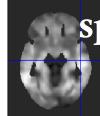


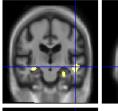


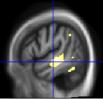


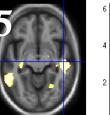


01

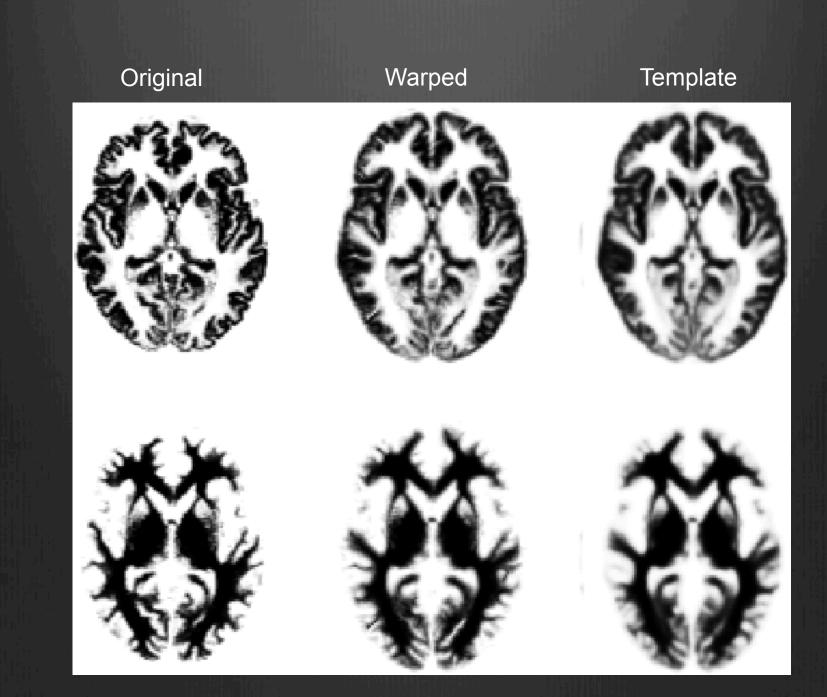








Voxel-wise statistics



Smoothing as a locally weighted



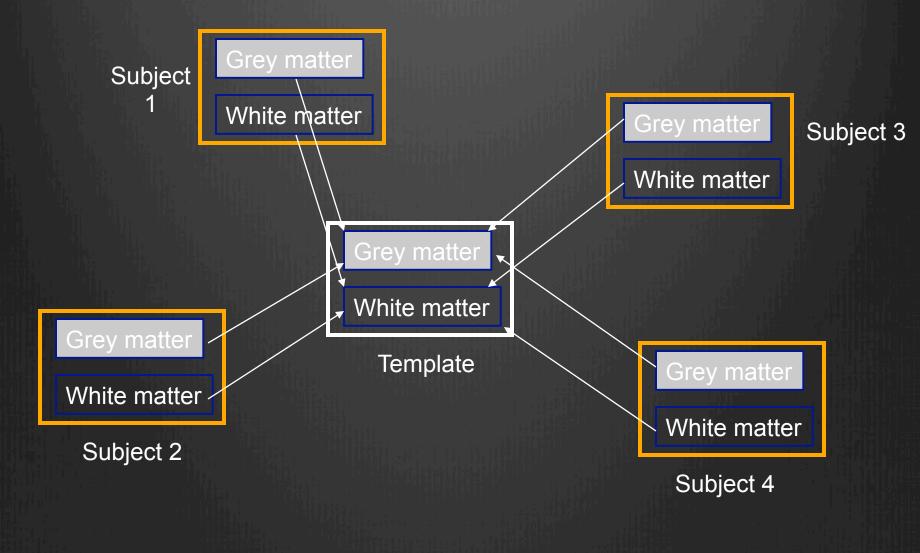
VBM > ROI: no subjective (or arbitrary) boundaries

• VBM < ROI: harder to interpret blobs & characterise error

Interpreting findings



Simultaneous registration of GM to GM and WM to WM



Template

Initial Average

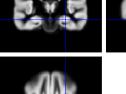
Iteratively generated from 471 subjects

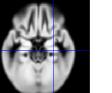
Began with rigidly aligned tissue probability maps

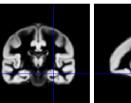
Used an inverse consistent formulation

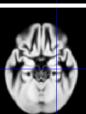
After a few iterations

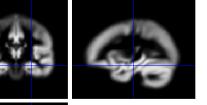
> Final template

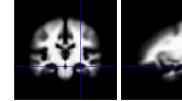


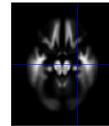


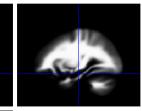


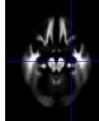


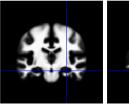


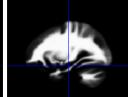






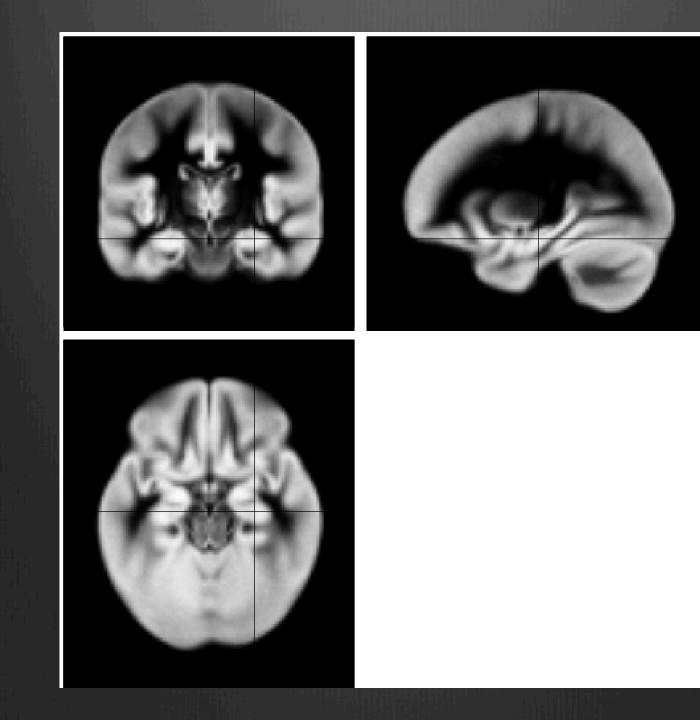


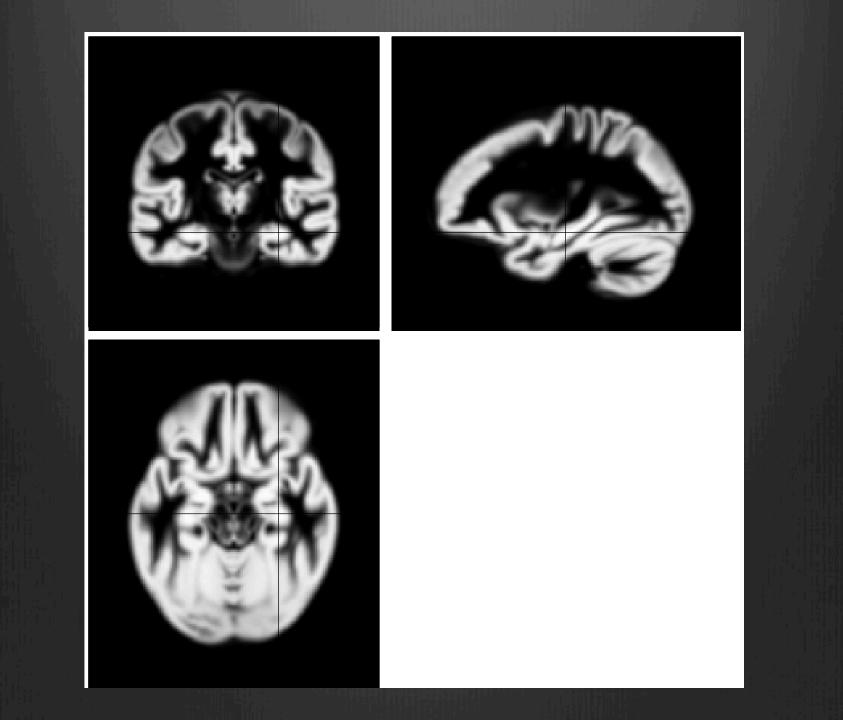






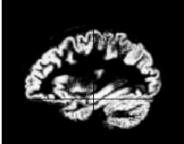




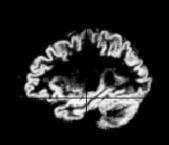


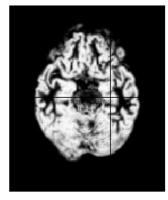
Initial GM images

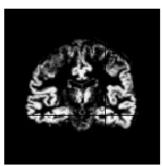


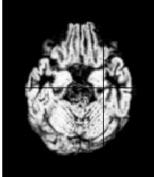


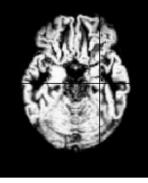


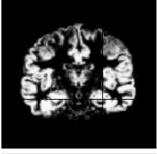


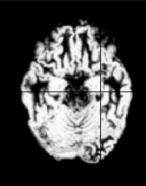


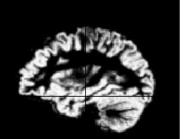




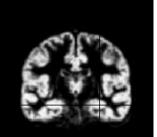


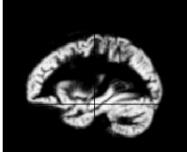


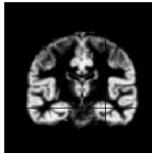




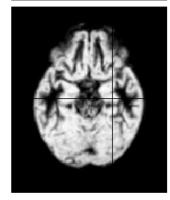
Warped GM images

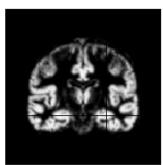


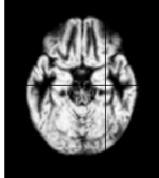


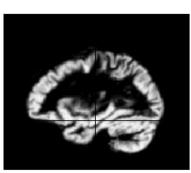


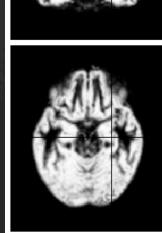


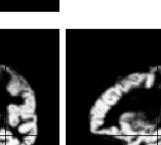


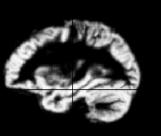


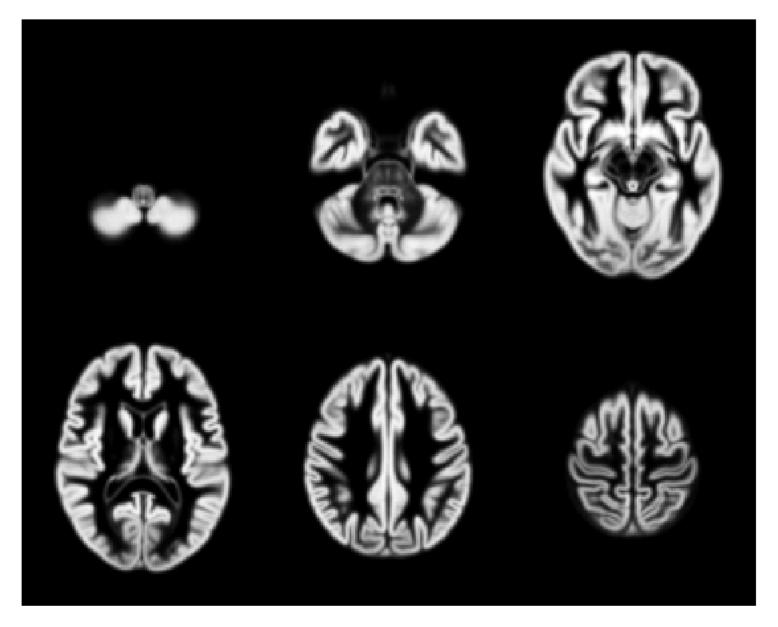




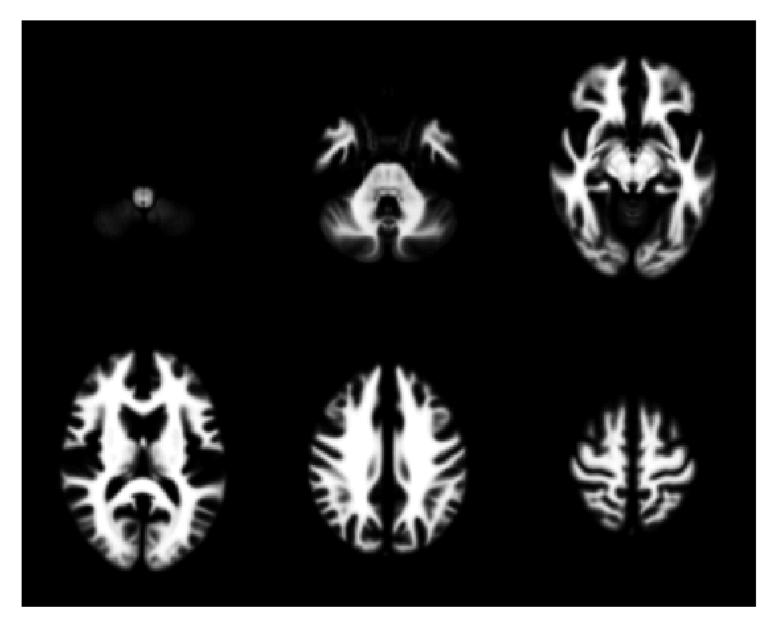




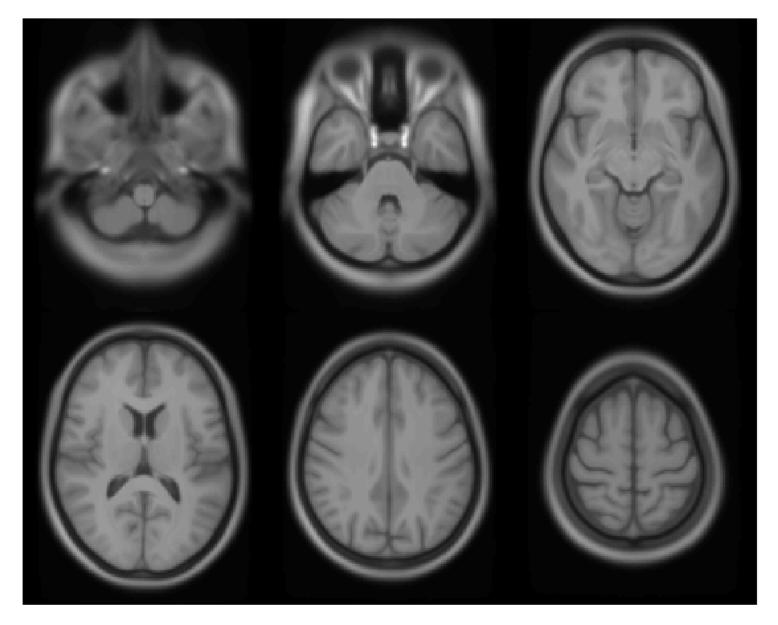




471 Subject Average



471 Subject Average



471 Subject Average

Group-wise SPM for Anatom statistics RI **Spatially Normalised** Preprocessing **Grey Matter Image Anatomical MRI** Spatially Normalised Preprocessing **Grey Matter Image** Anatomical MRI Spatially Normalised Preprocessing **Grey Matter Image**

Some References

- Wright, McGuire, Poline, Travere, Murray, Frith, Frackowiak & Friston. *A voxel-based method for the statistical analysis of gray and white matter density applied to schizophrenia*. Neuroimage 2(4):244-252 (1995).
- Ashburner & Friston. "Voxel-based morphometry-the methods". Neuroimage 11(6):805-821, (2000).
- Mechelli et al. *Voxel-based morphometry of the human brain*... Current Medical Imaging Reviews 1(2) (2005).
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- Ashburner. "A Fast Diffeomorphic Image Registration Algorithm". NeuroImage 38:95-113 (2007).
- Ashburner & Friston. "Computing Average Shaped Tissue Probability Templates". NeuroImage 45:333-341 (2009).
- Klein et al. Evaluation of 14 nonlinear deformation algorithms applied to human brain MRI registration. NeuroImage 46(3):786-802 (2009).
- Ashburner. "Computational Anatomy with the SPM software". Magnetic Resonance Imaging 27(8):1163-1174 (2009).
- Ashburner & Klöppel. "Multivariate models of inter-subject anatomical variability". NeuroImage 56(2):422-439 (2011).

Interpreting findings

VBM is sometimes described as "unbiased whole brain volumetry"

Regional variation in registration accuracy Segmentation problems, issues with analysis mask Intensity, folding, etc.

But significant blobs probably still indicate meaningful systematic effects!

Summary

- VBM performs voxel-wise statistical analysis on smoothed (modulated) normalised tissue segments
- SPM performs segmentation and spatial normalisation in a unified generative model
 - Based on Gaussian mixture modelling, with warped spatial prior probability maps, and multiplicative bias field

End of the second lecture!

Next time (29 Nov. 2013): Basics of Diffusion tensor imaging

http://www.fil.ion.ucl.ac.uk/spm/